## Cognitive Workload Estimation through Lateral Driving Performance

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#### ABSTRACT

This paper presents an empiri cal approach for estimating driver's cognitive workload using driving performance, especially lateral control ability through readily available sensors such as la ne position and steering wheel angle. To develop a real-time approach detecting cognitive distraction, radial ba sis for probabilistic neural networks (RBPNN) we re applied. Data for training and testing the RBPNN models were collected in a simulato r experiment in which fifte en participants drove through a highway and were asked to complete auditory recall tasks. The best performing model could detect cognitive workload at the accuracy rate of 73.3 %. The results demo nstrated that the standard deviation of lane position and steering wheel reversal rate can be use d to detect driver' s cognitive distraction in real time.

## INTRODUCTION

Recent technological advances have enabled a wide variety of information systems to be integrate d into a vehicle in order to in crease safety, productivity, and comfort. However, improperly deployed technology can increase driver's workload and, con sequently, degrade safety. Thus identification of a driver's workload and spare capacity is crucial in the desi gn of intelligent vehicles. With this knowledge, the in-vehicle information systems (IVIS) can provide timely and affordable information when the driver has the spare capacity to understand and respond it [1].

Workload refers to the a mount of re sources that is required to perform a particular task. Two major types of driving workload are visual and cognitive workload [2-3]. Visual workload is straightforward, occurring when drivers look away fro m the road way; it can be reasonably measured by the du ration and frequency of glances away from the road. Unli kely visual workload, cognitive workload is difficult to measure directly because it is essenti ally internal to the d river. Nevertheless, there have been effort s to measu re cognitive workload using subjective measures.

physiological measures, eye movement measures, and driving performance measures [4-8]. Among those measures, driving performance measures are known to have limitations comp ared to others due to small changes according to the cognitive workl oad, although they are easy and less e xpensive measures to detect the cognitive workload [8].

This paper presents an empiri cal approach for estimating driver's cognitive workload using driving performance, especially lateral control ability through readily available sensors such as la ne position and steering wheel angle. The results suggest that the lateral vehicle control measures including the stand ard deviation of lane po sition and steering wheel reversal rate can be use d to detect cognitive worklo ad in real time as inputs of RBPNN models.

# DRIVING PERFORMANCE AND COGNITIVE WORKLOAD

Some studies have sho wn that cognitive distraction undermines driving pe rformance by disrupting the allocation of visual attention to the driving scene and the processing of attended information. Consequently, cognitive workload leads to significantly reduced lane keeping variation and i ncreased response times to sudden obstacles. In this pape r, therefore, two d riving performance measures, i.e., lateral position variation and steering wheel activity, were sel ected to assess lateral control ability.

Lateral position variation - Lateral po sition variation is one of the most commonly used driving behaviors metric. <u>Reduced variation in lateral position when engaged with</u> a cognitive task coul d be interpreted as a sympto m of driver overload and increased risk of incorrect decisions due to bein g engaged in a distra cting task. Lateral position variation is co mmonly calculated as the standard deviation of lateral position (SDLP). But, SDLP becomes highly correlated to data duration, because the variations in lane position are rather slow. Thu s, new lateral position variation measure, modified sta ndard deviation of lateral po sition (MSDLP), was proposed in the AIDE project [10]. M SDLP is independent of data length, because it is based on high-pass filtering I ane position data before standard deviation is calculated. A high pass filter with 0.1 Hz cut off freq uency is a pplied on lane position data. This makes the variation constant after approximately 10 seconds. The filter that was applied resulted in SDLP being uninfluenced by data lengths over the filter time period.

<u>Steering wheel activity</u> - Cognitive secondary tasks yield increased steering activity. The incre ase is mainly in smaller steering wheel movements, the majority of which are smaller than 1 degree. This often come s with increased gaze concentration towards the road centre and reduced lateral p osition variance [10]. The steer wheel reversal rate can be used for measuring the increase of smalle r steering wheel movements. It is defined as the number, per mi nute, of steering wheel reversals larger than a certain minim um angular value (so called the gap size).

#### RADIAL BASIS PROBABILISTIC NEURAL NETWORKS

In this paper, radial basis probabilistic neural networks are applied for estimating driver's cognitive workload using later control mea sures of drivin g performance. Radial basis probabilistic neural networks are a kin d of radial basis networks which are suitable for classification problems [11]. When an input is presented, the first layer computes distances from the input vect or to the training input vectors, and p roduces a vector whose elements indicate how close the input is to a training input. The second layer sums these contributions for each class of inputs to produ ce as it s net output t a vector of probabilities. Finally, a compete transfer function on the output of the second layer picks the maximum of these probabilities, and produces a 1 for that class and a 0 for the other classes.

## MODEL CONSTRUCTION

#### DATA SOURCE

Experimental setup - The experiment was conducted in the DGIST fixed-base d driving simulato r, which incorporated STISIM Drive<sup>™</sup> softwa re and a fixed car cab as shown in Figure 1. Grap hical updates to the virtual environment were computed using STI SIM Drive<sup>™</sup> based upon inputs recorded from the OEM accelerator, brake and steering wheel which were all augmented with tactile force feedback. The virtual roadway was displayed on a 2.5m by 2.5m wall-mounted screen at a resolution of 1024 x 768. Sensory feedback to the drive r was also provided through auditory and kinetic channels. Distance, speed, steering, throttle, and braking inputs were captured at a nominal sampling rate of 30 Hz. A display was installed on the screen beside the rear-view mirror to provide inform ation about the elapsed time and the distance remaining in the drive.

<u>Subjects</u> - Subjects were required to meet the following criteria: age between 25-35, drive on average more than

twice a week, be in self-reporte d good health and free from major medical conditions, not take medications for psychiatric disorders, score 25 or greater on the m ini mental status exam [1 2] to estab lish reasonable cognitive capacity and situational awareness, and have not previously participated in a simulat ed driving study. The sample consisted of 15 males, who are in the 25-35 age range (M=27.9, SD=3.13).

Cognitive Workload - An auditory del aved digit re call task was used to create periods of cognitive demand at three distinct levels. This form of n-back task requires participants to say out lo ud the nth st imulus back in a sequence that is presented via audio recording [13]. The lowest level n-back task is the 0-back where the participant is to immediately repeat out loud the last item presented. At the moderat e level (1-back), the next-tolast stimuli is to be repeated. At the most difficult level (2-back), the se cond-to-the-last stimulus is to be repeated. The n-back was administered as a series of 30 second trials consisting of 10 single digit numbers (0-9) presented in a randomi zed order at an inter-stim ulus interval of 2.1 seconds. Each task period consisted of a set of four trials at a defined level of difficulty resulting in demand periods that were each two minutes long.

Procedure - Following informed consent and completion of a pre-experim ental questionnaire, participants received 10 minutes of driving experie nce and adaptation time in the simulator. The simulation was then stopped and participants were trained in the n-back task while remaining seated in the vehicle. N-back training continued until participa nts met minimum performance criteria. Performan ce on the n-back wa s subsequently formally asse ssed at e ach of the three demand levels with 2 minute breaks between each level. When the simulation was resumed, participants drove in good weather through 37km of straight highway. Minutes 5 through 7 were used as a single task driving reference (baseline). Thirty seconds later, 18 seconds of instructions introduced the task (0, 1 or 2-back). Each nback period was 2 minutes in duration (four 30 second trials). Two minute rest/recovery periods were provided before presenting in structions for the next task. Presentation order of the thr ee levels of task difficulty was randomized across participants.



Figure 1. The DGIST Driving Simulator

#### MODEL CHARACTERISTICS AND TRAINING

Definition of Cognitive Workload - The cogni tive workload was classified into two cate gories, i.e., low workload and high workload by the RBPNN models. In general, the more tasks a driver is conducting at a time, the more resources he/she is consuming and, therefore, the higher workload he/she is bearing [8]. Based on this assumption, the driving performance data in the dualtask period were labeled as high wo rkload and low workload for single tasks period. However, the cognitive capacity required to perform the same tasks varies from person to person. It me ans that the workload levels induced by n-back tasks might be differ for diffe rent drivers. Therefore, the lowest difficulty level, so called 0back, was omitted in this paper to re duced individual variation. Consequently, single task period (driving only) was categorized as low workload and dual task periods (1-back and 2-back) were considered as high workload.

<u>Input Features</u> - Two driving performance measures, the standard deviation of lane po sition (MSDLP) and steering wheel reversal rate (SRR), were selected as lateral control ability indices to estimate the dri ver's cognitive workload in the RBPNN models.

MSDLP was calculated using 0.1 Hz high pass filtered lateral position data. It can be only applied for data sets longer than 10 seconds and not during lane changes.

SRR was calculated by counting the number of steering wheel reversal from the 2Hz low pass filtered steering wheel angle data. For cognitive workload, the reversal angles, more than 0.1 d egree of the gap size, were counted.

<u>Summarizing Parameters of Inputs</u> - In this paper, window size was considered as t he summarizing parameter for the inputs. Window size denotes the period over which MSDLP and SRR data were averaged. The comparisons of window size could identify the appropriate length of data t hat can be summa rized to reduce the noise of the in put data with out losing useful information. This paper considered five window sizes: 2, 5, 10, 15 and 30 seconds.

<u>Model Training and Testing</u> - Radial basis probabilistic neural networks (RBPNN) were u sed to construct the driver's cognitive workload detection models. In this paper, the model s were trained u sing the NEWPNN function in MATLAB.

For training and testing RBPNN models, data of four task segments, which consist of a single task and three dual tasks, were u sed. A task was divided into multiple segments based on wind ow size. For example, if the model uses 30 seconds window, one task has four segments as shown in Figure 2. In each task, two segments were used for training and the other segments were used for testing. Since the estimator is always evaluated on the data disjoint from the training data, the performance evaluated through the cross validation

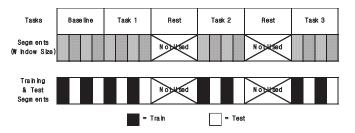


Figure 2. Allocation of Segments to Training and Testing Sets

scheme correctly reflects the a ctual generalization capability of the derived estimator.

Model performance was evaluated with testing accuracy, which is the ratio of the num ber of instances correctly identified by the mod el to the total num ber of instances in the testing set.

## **RESULT AND DISCUSSION**

According to five time window sizes, workload estimation accuracy rates are described in T able 1. The hig hest workload estimation accuracy rate in overall mo del performance was achieved when the time window size was 30 seconds, the lo ngest window size. With 30 seconds window, the accuracy rate of single tasks, i.e., low workload criteria, was 73.3%, and that of dual tasks, i.e., high workload criteria, was 73.3% as well.

From the overall model performance perspective, longer window sizes generated more accurate models, which is consistent with a previous study [8].

Table 1. Model Performance with Different Window Size

Window size (sec)	Workload estimation	Single Task	Dual Task	Total
2	High workload	384	851	-
	Low workload	66	49	-
	Estimation accuracy rate (%)	14.7	94.6	67.9
5	High workload	137	332	-
	Low workload	43	28	-
	Estimation accuracy rate (%)	23.9	92.2	69.4
10	High workload	40	152	-
	Low workload	50	28	-
	Estimation accuracy rate (%)	55.6	84.4	74.8
15	High workload	34	107	-
	Low workload	26	13	-
	Estimation accuracy rate (%)	43.3	89.2	73.9
30	High workload	8	44	-
	Low workload	22	16	-
	Estimation accuracy rate (%)	73.3	73.3	73.3

However, the accuracy rates of single and dual task conditions shows opposite trends with different window size. The longer time window size provides better model performances in the single task detection but poorer performance in the dual task condition.

When the time wind ow size was 15 seconds, for single tasks, the accuracy rate to detect the low workload was 43.3%, and for dual tasks, the accuracy rate to detect the high workload was 89.2%. When the time win dow size was 10 seconds, for single tasks, the accuracy rate to detect the low workload was 55.6%, and for dual tasks, the accuracy rate to detect the high workload was 84.4%

The results show that the proposed RBPNN models were able to detect drive r distraction substantially better than chance performance. Zhang et al. [8] propose d driver cognitive workload estimation and showed the accuracy rate of their method is o ver 80% through various measures such as driving performance and eve activities by a machine -learning-based DWE (Driver Workload Estimation) development process when the time window size was 30 seconds. The main contributor of the high accuracy rat e in their model s was eye movement measures, which were obtained from very expensive gaze tracking device. The robustness of eye movement measures is still doubtful because the data were easily influenced by ambient light. However, the proposed method in this paper is easy to implement and compute driver's cognitive workload because it uses only lateral driving performance and there is no need to attach the sen sors to a human b ody like other researches using physiological measures.

## CONCLUSION

In this paper, we proposed an empirical approach for estimating driver's cognitive workload using driving performance, especially lateral control ability through readily available sensors such as la ne position and steering wheel angle. In orde r to coll ect driving d ata, participants drove through highway in a driving simulator and were asked to complete three dif ferent levels of auditory recall tasks. The driver's cognitive workload estimation system was developed using radial basis probabilistic neural network that was implemented by MATLAB and used NEWPNN function.

The results demonstrated that the propo sed RBPNN models were able to detect driver distraction substantially better than c hance performance, and the standard deviation of lane position and steering wheel reversal rate can be use d to detect driver' s cognitive distraction in real time. F or model parameter selection, longer window sizes generated more accurate mo dels, which is consistent with a previous study [8].

The model performance was assessed with the crossvalidation scheme, whi ch is widely adopted by the machine learning community. As a re sult, the highest workload estimation accuracy rate in overall model performance was 73.3%. Although 73.3% of accuracy is not enough to use in everyday monitori ng, it is challenging because the result was achieved from two driving performance measures; MSDLP and SRR. They are easy to collect the data through readily available sensors, and need not to attach additional se nsors to human body. And it is also expected that the accu racy can be improved by applying mo re sophisticated algorithms.

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